

# **MDS-15/25**

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# IMPORTANT SAFETY INSTRUCTIONS

These safety instructions are provided to reduce the risk of fire, electric shock and injury. **WARNING** -- When using electric products, basic precautions should always be followed, including the following:

1. Read and understand all instructions and warnings.
2. This product may be equipped with a polarized line plug (one blade wider than other). This is a safety feature. If you are unable to insert plug into outlet, contact an electrician to replace obsolete outlet. Do not defeat the safety purpose of the plug.
3. Do not overload wall outlets and extension cords. This can increase the risk of fire or electric shock.
4. Do not allow anything to rest on the power cord.
5. Care should be taken so that objects do not fall and liquids are not spilled into the enclosure through openings.
6. Unplug the organ from the wall outlet and consult qualified service personnel in any of the following situations.
  - The power supply cord is frayed or damaged.
  - Liquid has been spilled into the product.
  - The product has been exposed to water.
  - The product does not appear to operate normally or exhibits a marked change in performance.
  - The product has been dropped, or the enclosure damaged.
7. This product, either alone or in combination with an amplifier and headphones or speakers, may be capable of producing sound levels that could cause permanent hearing loss. Do not operate for a long period of time at a high volume level or at a level that is uncomfortable. If you experience any hearing loss or ringing in the ears, you should consult an audiologist.
8. Do not attempt to service the product beyond that described in the owners manual. All other servicing should be referred to qualified service personnel.

**Grounding instructions** - This product must be grounded. If it should malfunction or break down, grounding provides a path of least resistance for electric current to reduce the risk of electric shock. This product is equipped with a cord having an equipment-grounding conductor and a grounding plug. The plug must be plugged into an appropriate outlet that is properly installed and grounded in accordance with all local codes and ordinances.

**DANGER** -- Improper connection of the equipment-grounding conductor can result in a risk of electric shock. Check with a qualified electrician or serviceman if you are in doubt as to whether the product is properly grounded. Do not modify the plug provided with the product - if it will not fit the outlet, have a proper outlet installed by a qualified electrician.

## SAVE THESE INSTRUCTIONS

ALL WARNING AND SAFETY INSTRUCTIONS PERTAIN  
TO THE ORGAN AND THE AMP RACK (IF REQUIRED)

## 重要な安全上の注意

この安全上の注意書は火災・感電・傷害の危険を避けるためのものです。

警告—電気製品を使用する際は、以下の基本的な注意を常に守って下さい：

1. 取扱説明書と注意書きに全て目を通して下さい。
2. この製品には極性プラグ（一方の刃がもう一方よりも幅広いもの）が取り付けられています。これは安全を確保するためのものです。コンセントに電源プラグを差し込めない場合は、電気技術者に連絡をとり、旧型のコンセントを新しいものに取り替えて下さい。極性プラグの安全目的を妨げないようにして下さい。
3. コンセントと延長コードに負荷をかけ過ぎないで下さい。火災と感電の危険があります。
4. 電源コードの上には何も置かないで下さい。
5. 内部に、物を落としたり液体をこぼしたりしないよう、注意してください。
6. 次の場合にはコンセントからオルガンの電源コードを抜き、専門のサービスマンに相談して下さい。

- 電源コードがすり切れたり傷んでいる。
- 製品の中に液体をこぼした。
- 製品を水に濡らした。
- 製品が正常に動作しない、性能に著しい変化が見られる。
- 製品を落としてしまった、外装が破損した。

7. この製品は、単独でも、あるいはアンプやヘッドフォンやスピーカーと組み合わせることによって、慢性的な聴覚の原因となる程の音量を出すことが出来ます。大きなボリューム・レベルや、不快なレベルで、長時間使用しないで下さい。少しでも耳鳴りを感じたら、専門医に相談して下さい。
8. オーナズ・マニュアルに書かれた内容以外に製品の修理をしようとししないで下さい。その他の調整・修理は専門のサービスマンにおまかせ下さい。

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以上の指示をお守り下さい

## CONSIGNES DE SECURITE IMPORTANTES

Les consignes de sécurité ci-dessous sont destinées à réduire les risques de feu, de court-circuit et de blessure.

**ATTENTION** : En utilisant des produits électriques, les précautions de base doivent toujours être prises, y compris les suivantes :

1. Lire et respecter toutes les instructions et les avertissements,
2. Ce produit est équipé d'une prise d'alimentation où les polarités sont repérées (les plots de connexion ne peuvent pas être inversés). Ceci est une mesure de sécurité. Si vous ne pouvez pas connecter la prise d'alimentation de l'instrument à votre prise murale, contactez un électricien pour la remise en conformité de votre prise. Ne supprimez jamais la terre de la prise d'alimentation.
3. Ne surchargez pas les prises murales et les rallonges. Ceci pourrait accroître les risques d'incendie ou de court-circuit.
4. Ne rien poser sur le câble d'alimentation.
5. Il convient de faire attention à ce que des objets et des liquides ne soient pas renversés dans la console par les ouvertures.
6. Débranchez l'orgue et consultez un technicien Allen dans tous les cas suivants :
  - le cordon d'alimentation est détérioré,
  - du liquide a été renversé dans l'instrument,
  - l'instrument a été exposé à l'eau,
  - l'orgue ne paraît pas fonctionner normalement ou montre des performances altérées.
  - l'instrument est tombé et la console est abîmée.
7. Cet instrument, seul ou en combinaison avec un amplificateur et un casque ou des haut-parleurs, est capable de produire des niveaux de sons qui pourraient causer une perte permanente d'audition. Ne travaillez pas pendant une longue durée à un volume élevé ou à un volume inapproprié. Si vous constatez une perte auditive ou des bourdonnements, consultez un spécialiste.
8. Ne pas intervenir dans l'appareil au-delà de ce qui est indiqué dans le manuel de l'utilisateur. Toutes les autres interventions doivent être confiées à un technicien Allen.

### Instructions de base :

L'instrument doit être équipé d'une prise de terre. Dans le cas d'un dysfonctionnement ou d'une panne, la mise à la terre fournit un chemin de moindre résistance au courant électrique pour réduire le risque de court-circuit.

Cet orgue est équipé d'un câble ayant un fil de terre et une prise de terre. La prise doit être branchée dans une prise adéquate correctement installée et équipée de la terre conformément à toutes les normes en vigueur.

### DANGER :

Une connexion impropre du fil de terre peut provoquer un court-circuit. Si vous avez un doute, vérifiez avec un électricien qualifié que le produit est correctement relié à la terre.

Ne modifiez pas la prise fournie avec le produit. Si elle ne se connecte pas avec la prise d'alimentation murale, faites installer une prise murale correcte par un électricien qualifié.

## RESPECTEZ CES INSTRUCTIONS

### Wichtige Sicherheitsvorschriften

Diese Sicherheitsvorschriften sollen die Feuer-, Kurzschluß- und Verletzungsrisiken herabsetzen.

Warnung: Während des Gebrauchs von elektrischen Geräten sollten Sie grundsätzlich immer Vorsichtsmaßnahmen beachten, einschließlich der folgenden:

1. Lesen Sie immer alle Beschreibungen und Warnungshinweise.
2. Dieses Gerät wurde mit einem eindeutigen Netzstecker versehen (Ein Kontakt ist größer als der andere). Dies ist eine Sicherheitsmaßnahme. Wenn der Stecker nicht in die Steckdose paßt, beauftragen Sie einen Elektriker mit der Änderung der Steckdose. Beseitigen Sie keinesfalls die Sicherheitsfunktion des Steckers.
3. Überlasten Sie nicht Wandsteckdosen und Kabel. Dies erhöht die Brand- und Kurzschlußgefahr.
4. Lassen Sie keine Gegenstände auf den Leitungen liegen.
5. Verhindern Sie, daß Gegenstände in die geöffnete Anlage fallen oder Nässe eindringt.
6. Trennen Sie die Orgel von der Steckdose und beauftragen Sie Fachpersonal in folgenden Fällen:
  - das Netzkabel ist gerissen oder beschädigt
  - Feuchtigkeit ist in das Gerät eingedrungen
  - Das Gerät wurde dem Wasser ausgesetzt
  - Das Gerät arbeitet nicht normal oder zeigt Fehler im Betriebszustand
  - Das Gerät ist gefallen oder das Gehäuse wurde beschädigt
7. Dieses Gerät, ob alleine oder in Verbindung mit externen Verstärker und Lautsprecher oder Kopfhörer benutzt, ist imstande, extreme Lautstärken zu erzeugen, was bei langzeitigem Gebrauch Hörschäden hervorrufen kann.
8. Versuchen Sie nicht das Gerät zu reparieren oder abzuändern, beachten Sie die Betriebsanleitung. Service und Reparaturen obliegen ausschließlich qualifiziertem Personal.

### Grundsätzliche Instruktionen:

Dieses Gerät muß geerdet werden. Ist die Erdung nicht vorhanden oder unterbrochen, hat dies eine Minderung des elektrischen Schutzes vor Kurzschluß zur Folge. Dieses Gerät ist mit einem dreipoligen (Phase, Neutral und Erde) Stecker ausgestattet. Der Stecker muß an eine zugelassene, sorgfältig installierte und geerdete Steckdose angeschlossen werden, in Übereinstimmung mit den örtlichen gesetzlichen Bestimmungen.

Gefahr !! eine unvorschriftsmäßige Erdung und Anschluß erhöht die Gefahr eines elektrischen Schlags. Falls Sie Zweifel haben, ob Ihr elektrischer Anschluß richtig geerdet ist, lassen Sie ihn von einem Elektriker überprüfen. Nehmen Sie niemals Änderungen an dem Netzstecker des Gerätes vor - wenn er nicht paßt, beauftragen Sie einen qualifizierten Elektriker mit der Installation eines vorschriftsmäßigen Anschlusses.

# ALLEN ORGAN COMPANY

For approximately fifty years--practically the entire history of electronic organs--the Allen Organ Company has sought to build the finest organs that technology would allow.

In 1939, Allen built and marketed the world's first purely electronic oscillator organ. The tone generators for this first instrument used two hundred forty-four vacuum tubes, contained about five thousand components, and weighed nearly three hundred pounds. Even with all this equipment, the specification included relatively few stops.

By 1959, Allen had replaced vacuum tubes in the oscillator organs with transistors. Thousands of transistorized instruments were built, including some of the largest, most sophisticated oscillator organs.

Only a radical technological breakthrough could improve upon the fine performance of Allen's solid-state oscillator organs. Such a breakthrough came in conjunction with the U.S. Space Program in the form of highly advanced digital microcircuits.

Your MDS organ is the product of years of refinement in digital techniques by Allen engineers. It represents the apex of computer technology applied to exacting musical tasks. The result is an instrument of remarkably advanced tone quality and performance.

**Congratulations** on the purchase of your new Allen Digital Computer Organ! You have acquired the most advanced electronic organ ever built, one that harnesses a modern computer to create and control beautiful organ tones.

Familiarize yourself with the instrument by reading through this booklet. We call your attention particularly to sections on Transposer, Setting Pistons, Special Programmable Console Functions, Console Controller™, and MIDI guide, since these elements are important to realizing the full potential of the instrument.

The sections on stop description and organ registration are intended for immediate use as well as for future reference. Because the Allen Digital Computer Organ offers limitless tonal possibilities, plus authentic tone quality, these subjects can now be more readily explored than ever before.

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# DESCRIPTION OF STOPS

## PITCH FOOTAGE

The number appearing on each stop along with its name indicates the "pitch" or "register" of the particular stop. It is characteristic of the organ that notes of different pitches may be sounded from a single playing key. When this sound corresponds to the actual pitch of the playing key, the note (or stop) is referred to as being of 8' pitch; therefore, when an 8' stop is selected and middle C is depressed, the pitch heard will be middle C. If it sounds an octave higher, it is called 4' or octave pitch. If it sounds two octaves higher, it is called 2' pitch, while a stop sounding three octaves higher is at 1' pitch. Likewise, a 16' stop sounds an octave lower, and a 32' stop sound two octaves lower.

Stops of 32', 16', 8', 4', 2', and 1' pitch all have octave relationships, that is, these "even numbered" stops all sound octaves of whatever key is depressed. Pitches other than octaves are also used in organ work. Their footage number always contains a fraction, and they are referred to as mutations. Among these are the Nasard and Quinte  $2\frac{2}{3}'$ , Tierce  $1\frac{3}{5}'$ , and Quintflöte  $1\frac{1}{3}'$ . Because they introduce unusual pitch relationships with respect to the fundamental (8') tone, they are most effective when combined with other stops and used either in solo passages or in small ensembles of flutes (see explanation of Cornet in Section II).

## TONAL FAMILIES

Organ tones divide into two main categories: flues and reeds. In a pipe organ, flue pipes are those in which the sound is set in motion by wind striking directly on the edge of the mouth of the pipe. Flues include principal tones, flute tones, and string tones. Compound stops and hybrid stops are "variations" within these three families.

The term "imitative" means that the organ stop imitates the sound of the corresponding orchestral instrument; for example, an imitative "Viola 8'" would be a stop voiced to sound like an orchestral viola.

## Principal Voices

Principal  
Diapason  
Octave  
Superoctave  
Quinte

Characteristic organ tone, not imitative of orchestral instruments. Usually present at many pitch levels, as well as in all divisions. Rich, warm, and harmonically well developed.

## Flute Voices

Open Types:

Harmonic Flute  
Melodia  
Flute mutation stops

Voices of lesser harmonic development than principals. Open types somewhat imitative; stopped types not. Present at all pitch levels and in all divisions.

Stopped Types:

Gedackt, Bourdon,  
Quintadena  
Rohrflöte

## String Voices

Salicional  
Viola  
Voix Céleste

Mildly imitative voices of brighter harmonic development than principal. Usually appear at 8' pitch.

## Compound Voices

Mixture  
Cornet

Voices produced by more than one rank sounding simultaneously.

## Hybrid Voices

Gemshorn  
Erzähler  
Spitzflöte

Voices that combine the tonal characteristic of two families of sound, e.g., flutes and principals, or strings and principals.

In *reed* pipes, a metal tongue vibrates against an opening in the side of a metal tube called a shallot. The characteristic sounds of different reeds are produced through resonators of different shapes. The family of reeds subdivides as follows:



## Reed Voices

Chorus or  
Ensemble Types:

Trumpet, Posaune,  
Clairon

Voices of great harmonic development; some imitative,  
others not.

Solo Types:

Hautbois, Clarinet,  
Krummhorn

The Allen Digital Computer Organ provides authentic examples of various types of voices as listed above. Some of these are protected by copyrights owned by the Allen Organ Company. The voices are stored in memory devices, each having affixed to it a copyright notice; e.g., © 1990 AOCO, © 1991 AOCO, etc., pursuant to Title 17 of the United States Code, Section 101 et seq.

Following is a discussion of individual stops and how they are generally used. Please note that slight variations in specifications may be encountered.

## MDS-15/25 STOPLIST

### PEDAL ORGAN

Diapason 16'	The 16' member of the Pedal diapason chorus. Strongest pedal flue stop.
Bourdon 16'	Stopped flute tone of weight and solidity.
Lieblichgedackt 16' (Swell expression)	Softer stopped flute voice of delicacy and definition. Useful where soft 16' pitch is required.
Octave 8'	8' member of the Pedal principal chorus.
Gedacktfloete 8'	Stopped flute tone of 8' pitch, useful in adding clarity to a pedal line in combination with the Bourdon 16' or Lieblichgedackt 16'.
Choralbass 4'	Pedal 4' principal tone.
Mixture IV	Compound stop of principal tones. One pedal produces four distinct pitches at octave and fifth relationships to the pedal being pressed. Used to crown the Pedal principal chorus.
Posaune 16' (Swell expression)	A strong pedal reed that lends strength and "snarl" to the Pedal line.
Trompete 8'	Clear Pedal reed useful in adding definition to a full Pedal combination, or as a solo Pedal trumpet.
Great to Pedal	Connects all Great stops to the Pedal.
Swell to Pedal	Connects all Swell stops to the Pedal.
Alterable to Pedal (optional)	Connects only Alterable Voices to the Pedal.
MIDI to Pedal	Opens MIDI channel to the Pedal.

## SWELL ORGAN

Lieblichgedackt 16'	Softer stopped flute tone of weight and solidity. Useful where soft 16' pitch is required.
Gedackt 8'	Stopped flute tone of moderate harmonic development. Provides the 8' member of the Swell flute chorus and is useful by itself or with other flutes and mutations in creating solo voices.
Viola Celeste II (8')	Soft accompanimental string celeste.
Spitzprinzipal 4'	Hybrid stop which is predominantly principal tone with a stringlike edge.
Koppelflöte 4'	Distinctive stopped flute voice that works well in ensembles of flutes or strings, or as a solo voice.
Nasat 2-2/3'	Flute mutation that sounds one octave and a fifth above the keys played. Always used with other stops (usually beginning with 8') for coloration.
Blockflöte 2'	A delicate, clear open flute at 2' pitch.
Terz 1-3/5'	Flute mutation that causes the pitch to sound a seventeenth (two octaves and a third) higher than played. Used with 8' stops or flute ensembles.
Mixture IV	Compound stop of principal tones. Each note plays produces four distinct pitches at octave and fifth relationships to the key being pressed. The mixture should never be used without stops of lower pitches. The Mixture IV is typically added to principal or flute ensembles, or to a reed chorus.
Basson 16'	Chorus reed tone at the 16' pitch level, designed to supplement and undergird the other chorus reeds. Also usable as a distinctive solo reed.

Trompette 8'	Chorus reed stop of rich harmonic development. Can also be used as a solo voice.
Clairon 4'	A bright 4' chorus reed. Combines with the Basson 16' and Trompette 8' to form the full Swell reed chorus. Also usable as a solo voice.
Tremulant	Use of this stop provides a vibrato effect, natural in the human voice and wind instruments, when used with the stops in the Swell division.
Alterable to Swell (optional)	Connects only Alterable Voices to the Swell.
MIDI to Swell	Opens MIDI channel to the Swell.
<b>GREAT ORGAN</b>	
Principal 8'	Foundation stop of the Great principal chorus.
Rohrflöte 8'	Full-bodied, partially stopped flute tone.
Flute Celeste II (8') (Swell expression)	Soft accompanimental stop, a beautiful flute celeste.
Octave 4'	The 4' member of the Great principal chorus, which consists of the Principal 8', Octave 4', and Super Octave 2'.
Spitzflöte 4'	Distinctive stopped flute voice that works well in ensembles of flutes or strings, or as a solo voice.
Super Octave 2'	An open metal stop that produces foundation tone at the 2' pitch level.
Waldflöte 2'	Open flute tone at 2' pitch level.

Mixture IV	A compound stop of principal tones. Four notes in octave and fifth relationships sound together when a single key is depressed. As pitches progress upward, they "break" back to the next lower octave or fifth. Used to cap the Great principal chorus, adding brilliance and pitch definition throughout the entire compass.
Chimes	Typical Tubular Chimes.
Krummhorn 8' (Optional in lieu of Chimes)	The tone quality of the shawm, a medieval ancestor of the clarinet, is the basis for this light, bright, nasal reed. It can be used alone as a solo or combined with light flues for a somewhat rounder reed solo effect.
Tremulant	Same as Tremulant in Swell, but affects stops in the Great and Pedal, except for the bottom octave in both divisions.
Swell to Great	Intermanual coupler connecting all Swell stops to the Great manual.
Alterable to Great (optional)	Connects only Alterable Voices to the Great.
MIDI to Great	Opens MIDI channel to Great.

### OPTIONAL ALTERABLE VOICES

Alterable Voice 1	See separate section on Alterable Voices.
Alterable Voice 2	See separate section on Alterable Voices.

## GENERALS

Bass Coupler	When this coupler is used, the lowest note played on the Great manual will automatically key the appropriate Pedal note, playing those stops that have been drawn in the Pedal division as well as those in the Great division.
Melody Coupler	When used with an appropriate solo stop, such as a Swell reed, this feature will automatically key the highest note played on the Great, allowing accentuation of the melody.
Romantic Tuning Off	When activated, a second, "tight" tuning is drawn, resulting in a less warm sound.
Reverb (optional on MDS-15)	Stop engages reverberation system.
Console Speakers Off	Used to switch off speakers inside the console.
External Speakers Off	Used to switch off external speakers. The organ will speak only from console speakers when the External Speakers Off is added.

## **EXPRESSION PEDALS**

There are three expression pedals on the MDS-15/25. The one on the far right is the Crescendo pedal (see below). The pedal on the left expresses the Great and Pedal divisions, and the center expression pedal expresses the Swell.

### **CRESCENDO PEDAL**

One master Crescendo, for all divisions, gradually adds stops as this pedal is opened. Indicator lights show the relative position of the pedal. Crescendo B is a secondary Crescendo that can be programmed by the organist (see p.24). On MDS-15 models **not** equipped with a Console Controller™, refer to the procedure outlined on page 19. Indiscriminate use of the Crescendo pedal, in lieu of careful registration, should be avoided.

### **TUTTI I & II**

The Tutti I and II are settings of full organ registration. Tutti II is a fuller registration than Tutti I, most noticeably in the Pedal division. The Tuttis are turned on by using manual pistons beneath the Swell manual directly above the Cancel button. The pistons are reversible, meaning that pressing them will turn the corresponding Tutti on or off. The Cancel button will also turn off the Tuttis. Pressing Tutti II will cancel Tutti I. Red signal lights, appropriately labeled and located on the right side of the console, to the left of the expression indicators, turn on when Tutti I or II is in operation. A second set of Tuttis can be programmed by the organist (see p. 24). On MDS-15 models **not** equipped with a Console Controller™, refer to the procedure outlined on page 19. Like the Crescendo, indiscriminate use of these devices should be avoided.

### **CELESTES**

Celestes are created by using two sounds, one tuned slightly sharp or flat of the other, creating a warm, undulating, "celestial" effect. The Viola Celeste II (8') in the Swell division and the combination of the Flute Celeste II (8') in the Great division will both create beautiful celeste sounds.

## ARTISTIC REGISTRATION

Organ registrations fall into two broad categories: solo combinations and ensembles.

A solo combination is one in which a melody is played on one keyboard, the accompaniment on another keyboard, and the pedal often provides a light bass line. Almost any stop or combination of stops will sound good as a solo voice. A contrasting tone quality should be chosen for the accompaniment, so that the accompaniment is softer than the solo voice. The Pedal needs to provide a foundation for the sound without covering it.

Most 8' reed stops make interesting solo voices. The addition of a 4' flute or a flute mutation (e.g., Nasat or Terz) to a light reed such as the Trompette colors the sound further and increases its volume slightly. Adding an 8' flute to a reed will add body to the sound.

Flutes can be used alone or in combinations as solo voices. One special combination of flutes that creates an appealing and historically significant solo combination is the Cornet (pronounced kor-NAY). The Cornet is created by using the following Swell stops: Gedackt 8', Koppelflöte 4', Nasat 2-2/3', Blockflöte 2', and Terz 1-3/5'. This solo combination was used widely in Baroque organ music, but it is just as appropriate for some modern music. Useful variations of the Cornet may be achieved by eliminating the 4', the 2', or both.

When choosing stops for a solo voice, it is not always necessary to include an 8' stop; for example, since the 4' flute has a tone quality different from that of the 8' flute, the 4' flute can be used as an independent solo voice. By playing the solo an octave lower than written, the notes will sound at the correct pitch. In similar fashion, a 16' stop can be selected and the notes played an octave higher than written. Tonal variety will be gained, because each stop has its own tone color.

For accompaniment, the most desirable voices are the 8' flutes and strings on each manual. Celestes often make effective accompaniments. The correct choice depends on the volume of the solo tone (a soft solo voice requires the softest accompanimental stop), the element of contrast, and the location of the solo stop. A bright, harmonically rich solo reed, for example, can be accompanied by either a string or flute, but the flute will often contribute greater interest because of its greater contrast.

Try to seek a "natural" balance of volume between solo and accompaniment. This will be especially helpful if the solo and accompaniment are under separate expression.



## SUGGESTED SOLO REGISTRATIONS

### CHIMES SOLO

Swell: Gedackt 8', Viola Celeste II (8')  
Great: Chimes  
Pedal: Lieblichgedackt 16', Swell to Pedal

Play solo on Great.

### SWELL SOLO COMBINATION

Swell: Gedackt 8', Koppelflöte 4', Nasat 2-2/3', Blockflöte 2' Terz 1-3/5' (Tremulant optional)  
Great: Rohrflöte 8'  
Pedal: Lieblichgedackt 16', Gedacktflöte 8'

Play solo on Swell.

### FLUTE SOLO

Swell: Gedackt 8' (Tremulant optional) or Koppelflöte 4'  
Great: Flute Celeste II (8')  
Pedal: Lieblichgedackt 16'

Play solo on Swell.

### TRUMPET SOLO

Swell: Trompette 8'  
Great: Principal 8', Octave 4', Super Octave 2', Mixture IV  
Pedal: Diapason 16', Octave 8', Choralbass 4', Mixture IV

Play solo on Swell.

These few combinations demonstrate basic techniques of solo registration. In creating registrations of your own, remember these three simple rules:

1. Seek tonal contrast between solo and accompaniment.
2. Be sure the solo is louder than the accompaniment.
3. Choose a solo whose character is appropriate to the specific piece.

## ENSEMBLE REGISTRATIONS

Ensemble registrations involve groups of stops that are played together, usually, but not always, with both hands on one keyboard. They are characterized by compatibility of tone, clarity, and occasionally power. Such registrations are used in hymn singing, choir accompaniments, and much of the contrapuntal organ literature.

Volumes have been written on the subject of ensemble registration. Following is a summary of the major points.

Ensembles are created by combining stops. Two factors are always to be considered: tone quality and pitch. Ensembles begin with a few stops at the 8' and/or 4' pitch and expand "outward" in pitch as they build up. New pitches are usually added in preference to another 8' stop.

Ensembles are generally divided into three tonal groupings or "choruses":

The principal chorus is the most fully developed with representation in various divisions of the organ and at every pitch from 16' (Diapason) to high mixtures. The principal chorus is sometimes called the narrow-scale flue chorus, a pipe reference to the relative thinness of principal pipes in relation to their length.

The flute chorus is also well represented with a diversity of stops at various pitches. Generally speaking, the flute chorus is composed of less harmonically developed tones, and is smoother and of lesser volume than the principal chorus. The flute chorus is sometimes called the wide-scale flue chorus, owing to the generally "fatter" look of flute pipes as compared to principals.

The reed chorus includes those reed tones designed to be used in the ensemble buildup. Not all reed voices are ensemble tones. An Hautbois, for example, is usually a solo stop. The various Trumpets, Clairons, Bassons, etc., are usually ensemble voices that add brilliance, power, and incisiveness to the sound. If you have questions as to whether a specific reed is a solo or ensemble stop, refer to the stop glossary in the preceding section.

The Swell reed chorus of Basson 16', Trompette 8', and Clairon 4' represents an entity important to French organ music and the full ensemble of the organ. These stops create a "blaze" of richly harmonic sounds that tops off both flue choruses.

Here are typical ensemble combinations for the Swell and Great manuals:

#### Great

1. Rohrflöte 8', Spitzflöte 4'
2. Rohrflöte 8', Spitzflöte 4', Blockflöte 2'
3. Principal 8', Octave 4'
4. Principal 8', Octave 4', Super Octave 2'
5. Principal 8', Octave 4', Super Octave 2', Mixture IV
6. Principal 8', Rohrflöte 8', Octave 4', Spitzflöte 4', Super Octave 2', Waldflöte 2, Mixture IV

#### Swell

1. Gedackt 8', Viola Celeste II (8')
2. Gedackt 8', Koppelflöte 4'
3. Gedackt 8', Koppelflöte 4', Blockflöte 2'
4. Gedackt 8', Spitzprinzipal 4', Koppelflöte 4', Blockflöte 2'
5. Gedackt 8', Spitzprinzipal 4', Koppelflöte 4', Blockflöte 2', Mixture IV
6. Gedackt 8', Spitzprinzipal 4', Koppelflöte 4', Blockflöte 2', Mixture IV, Trompette 8'

The use of the Swell to Great coupler allows these separate ensembles to be combined on the Great manual. It is also possible to combine some of these ensembles within the same division; for example, the #2 and #4 registrations suggested above for use on the Great combine to form a nice round hymn combination.

The Pedal ensemble is created in much the same way as the manual ensembles, starting at 16' pitch instead of 8'. Be careful that the volume of the pedals is not greater than that of the manuals. Although the manual to pedal couplers are useful in bringing clarity to the pedal line, especially on softer registrations, avoid the temptation to rely constantly on one or two 16' stops and a coupler. Please note that the softest stops and flute mutations are normally not used with ensembles.

## FULL ORGAN

Due to the immense capabilities of the Allen Digital Computer Organ, every stop and coupler on the instrument could be used simultaneously without distortion, if the organ is adjusted properly. In good registration practice, however, the organist would not haphazardly put on every stop on the instrument. For best results, listen and include only those stops that really contribute to the fullness and brilliance of the ensemble. Eliminate soft stops and solo stops that make no purposeful contribution.

This short treatment barely scratches the surface of the fascinating subject of organ registration. For those interested in gaining further insight into this vital area of organ playing, we recommend the following texts:

- Audsley, George Ashdown. *Organ Stops and their Artistic Registration*.  
Hialeah, FL: C.P.P. Belwin, 1985.
- Irwin, Stevens. *Dictionary of Pipe Organ Stops*. 2nd ed.  
New York: Macmillan Books, 1983.

## ALTERABLE VOICE CARD READER (optional on MDS-15)

The Alterable Voice stops are an exclusive Allen feature that enables the organist to add hundreds of stops to the organ's stoplist. A bright Trumpet 8', for example, could be programmed for special festive occasions. A classic flute or reed voice especially suited for a certain piece can be programmed. Any number of percussion voices--including chimes, bells, and harp--can be used as desired.

The Alterable Voice Card Reader includes two programmable voices. The stop tablets for the Alterable Voices are located to the right of the Great division stop tablets on the console. To program an Alterable Voice, simply press an Alterable Voice stop tablet down and insert the desired computer card with the printed side up and the arrow pointing toward the slot. Stop feeding the card when resistance is felt (about 1" of the card remains outside of the slot). The card should then be removed.

If both Alterable Voice stops are turned on when the computer card is inserted, the voice will automatically be programmed into both Alterables simultaneously. You then have two separate identical voices, each coming from a different speaker system.

Turning off the organ will cancel the Alterable Voices. You must re-program the voices when the organ is turned back on. To change an Alterable Voice to another voice, simply press the desired Alterable Voice stop tablet and insert the card of your choice. The previously programmed voice will be automatically erased.

Through the use of special couplers, labeled "Alterable to Swell," "Alterable to Great," and "Alterable to Pedal," it is possible to couple Alterable Voices independently to any division. This is what is meant by the term *floating*. If the organist wanted to add a special 4' reed to the Pedal division, for example, he or she could do so by depressing Alterable 1 and/or 2, inserting the appropriate tone card, then adding the "Alterable to Pedal." The new 4' reed would sound on the Pedal. Even though on many organs the Alterable Voice tablets are located in the Swell division, the other Swell stops will not couple with the Alterables unless the Swell coupler is also drawn; therefore, in the preceding example, any other stops drawn on the Swell will now sound only on the Swell, and the Alterable will sound only on the Pedal. Keep in mind that the Alterables are affected by the Tremulant in the Swell, and they are controlled by the Swell expression pedal, even if they are coupled to the Great or Pedal.

Alterable Voices are available in a wide variety of tones and pitch levels. More information about specific cards and their uses is available in the Tone Card Library Catalog. We think that you will find the Alterable Voices to be one of the most interesting developments in the history of organ design. The unprecedented flexibility that they offer brings new excitement to organ registration and a built-in protection against obsolescence.

## PERCUSSION VOICES

Percussion voices are programmed like any other Alterable Voice. The Card Reader will automatically add the attack and decay characteristics appropriate to sounds of this type. A Percussion Short stop tablet on the console, next to the Reverb stop tablet in the row of General stop tablets, adjusts the length of the decay for percussion voices, thereby increasing the authenticity of the sound. The decay should be shorter for a harpsichord, for example, than it would be for chimes.

## NOTE ABOUT IMITATIVE ORCHESTRAL VOICES

Many true orchestral tones are available for the Computer Organ with Alterable Voice cards. In most instances, these voices have been obtained directly from the instrument involved. In using them, one should keep in mind the normal range of the particular instrument. The Oboe, for example, has Middle "C" as its lowest note. Its natural range extends upwards about two and a quarter octaves. When you program this voice into the Computer Organ, however, you have a *five-octave* range. The voice will sound most authentic when played in its natural range. Played toward the ends of the keyboard, either extremely low or high, the tone will sound less authentic, since the Oboe is incapable of producing these notes.

A general rule for using imitative orchestral stops is to adhere as closely as possible to the natural compass of these instruments.

## TRANSPOSER

The vast capability of the computer makes it possible to perform the sometimes difficult task of transposing while allowing the organist to play in the notated key.

Operation of the Transposer is controlled by the Transposer knob. Neutral (no transposition) position for this knob is marked "N."

To shift the music to a higher key, move the knob upward one or more half-steps. The key can be raised a maximum of five half-steps, in half-step increments.

To shift to a lower key, move the Transposer knob downward from "N." The key can be lowered a total of seven half-steps.

A RED LIGHT COMES ON WHENEVER THE TRANSPOSER KNOB IS MOVED FROM THE "N" POSITION.

### WHY TRANSPOSE?

1. Because the range of a given song will not always suit the vocal range of a particular singer. By adjusting the key upward or downward, whichever is appropriate, the piece can be sung more comfortably and effectively.
2. Because some instruments are non-concert pitch. A trumpet in B<sup>b</sup>, for example, can read the same music as the organist, if the Transposer knob is set two half-steps lower.
3. Because hymn singing can sometimes be improved by a more favorable key selection. Hymn singing can also be enhanced by playing the hymn in its original key, playing a short modulation at the end of the stanza that leads into the key one-half step above the key in which the hymn is written, then turning the Transposer up a half-step for the next stanza. In this way, the organist can play the next stanza in its original key, and it will sound one-half step higher. If the hymn is already in a fairly high key, it may be preferable to play the first few stanzas with the Transposer set *down* one-half or one whole step, then modulate up to the original key for the final stanza. The use of modulation with the aid of the Transposer can create a climactic effect for the final stanza of a hymn.

**SPECIAL PROGRAMMABLE CONSOLE FUNCTIONS**  
(Applies only to MDS-15 models not equipped with Console Controller™)

- I. Description
- II. Selecting the four capture memories
- III. Setting pistons
- IV. Choosing MIDI expression pedal functions
- V. Selecting the desired expression mode
- VI. Restoring factory settings
- VII. Automatically checking the capture and stop action

I. DESCRIPTION

- A. MDS-15 models not equipped with a Console Controller™ are equipped with a special programmable control system that provides useful extra functions. It is not necessary for the organist to use all available features to play the instrument. The organ is capable of all traditional functions without the use of the control system. The system provides additional flexibility for those organists whose requirements go beyond the capabilities of the traditional organ console.

II. SELECTING THE FOUR CAPTURE MEMORIES

- A. Locate the Capture keylock switch on the right side of the console. You will see that you can select memory A, B, C, or D. NOTE: Memory D has been programmed at the factory with combinations on all pistons, although it may be reprogrammed by the user. If memory D is changed, the original factory memory is stored and can be recalled by restoring the factory settings (see Section VI).

III. SETTING PISTONS

- A. Allen's quadruple memory system allows the organist to set four complete groups of piston combinations covering the entire organ, or each of several organists to set his or her own combinations on one memory. Select the capture memory you want to use by turning the Capture keylock switch to the desired memory.



- B. Choose a stop combination that you wish to place, for example on General Piston 1. General pistons are found on the left side of the console underneath the Swell manual and are numbered 1 through 10. Remember that generals are customarily set using graduated stop combinations from soft to loud. After you have selected your stops, press and hold the "Set" button and then press and release General Piston 1. Release the "Set" button. General Piston 1 will now bring on that combination, until someone changes it.
1. The groups of six pistons located in the center of the console affect only the stops for the keyboard directly above them. Follow the same procedure to set these divisional pistons. You can go through the entire organ this way. On the MDS-15, the group of six located to the right of the Swell divisional pistons affect only stops in the Pedal division.
  2. The interdivisional couplers (i.e., Swell to Great, Swell to Pedal, and Great to Pedal) can be set only on the general pistons. They are not affected by the divisional pistons.

#### IV. SETTING YOUR OWN CRESCENDO AND TUTTIS

- A. In addition to the factory settings, there are a second set of Tutti and a second Crescendo available that can be altered to suit the organist. To enter the Crescendo and Tutti programming mode, press and hold the "Set" button and press the "R" piston **twice**. The blinking CRESC-B light indicates that the organ is in the programming mode. Now slowly depress and then pull back the Crescendo pedal. You will see the stop tablets move down and then up in response to the pedal movement. Press "Tutti I" and "Tutti II" to see what stops each of them brings on.
- B. There are 22 positions to set in the Crescendo. They correspond to General pistons 1-10 (Cresc. positions 1-10), Great pistons 1-6 (Cresc. positions 11-16), and Swell pistons 1-6 (Cresc. positions 17-22). Set each position as you would set the capture action, starting with General piston 1. Keep in mind that you must set every position. It is normal to progress from soft settings to louder ones. For each new position, you merely add the new stop(s) that you want to include. You can use all controls on the organ, including celestes, tremulants, and vibratos; however, celestes and tremulants/vibratos are automatically disabled when the louder stops, such as reeds or mixtures, are added. **NOTE: SETTINGS FOR THE CAPTURE ACTION ARE NOT AFFECTED BY SETTING THE CRESCENDO.**

- C. The Tutti pistons are set like General pistons. Select manually the desired stop combination. Press and hold "Set," and then press the Tutti piston that you wish to change. The new setting is now memorized and can be accessed under normal playing conditions by pressing the "CRESC-B" piston and then pressing the Tutti piston of your choice when it is needed.
- D. To exit this mode, press and hold the "Set" button and press "Cancel."

The following information deals with the MIDI capabilities of your organ. The usefulness of these operations will ultimately be determined by the type and capabilities of the particular external MIDI devices--e.g., sequencers, samplers, and external keyboards--being used. Knowledge of these operations is not required for normal service playing or everyday use of the organ.

## V. CHOOSING MIDI EXPRESSION PEDAL FUNCTIONS

- A. The expression pedals control the volume of the organ regardless of the setting of the MIDI expression function. When using the organ in conjunction with other MIDI devices, however, it is possible to choose from the following types of MIDI data transmission via the expression pedals.
  - 1. Poly - Volume: this is the default (normal) mode. MIDI volume information is transmitted from each division on the MIDI channel assigned to that division. Swell transmits on channel 1, Great on channel 2, and Pedal on channel 3. This is the proper mode to use when recording to, or playing back from, a sequencer.
  - 2. Poly - Velocity: should be selected if you are using a percussion voice from an external MIDI keyboard; for example, if a digital piano sound were played from the organ keyboard through channel 1, the piano could be made to sound more realistic in this mode. By depressing the Expression pedal, the piano "strings" would sound as if they were struck "harder" than when the pedal was in the closed position. The transmission channels for all divisions are as stated in Section VI.G. below. NOTE: When in this mode, all expression information is sent in key velocity form. Changes in velocity will occur only when a new key is struck; consequently, if you change the position of the Expression pedal after a key is struck, there will be no change in velocity until a new key is struck. Use this mode only when an external keyboard is connected. If this mode is used when recording to a sequencer, the expression on the organ will not function when playing back from the sequencer.

3. Swell - Volume: will send MIDI expression data only on the Swell MIDI channel. Information is transmitted on MIDI channel 1. Some MIDI devices do not respond well to multiple channel volume information. If a MIDI device does not properly receive volume information when the organ is in the Poly - Volume mode, use the Swell - Volume mode. It may be necessary to set the MIDI receive of the external device to channel 1.
4. No Expression: cancels transmission/reception of expression data.

## VI. SELECTING THE DESIRED EXPRESSION MODE

- A. Press and hold the "Set" button and press the "R" piston twice.
  1. The absence of flashing lights indicates that the organ is in the MIDI Expression Selection Mode, and that the current setting is Poly - Volume. this setting is automatically engaged when the organ is turned on.
- B. To select Poly - Velocity, press Piston 2.
  1. The bottom three lights of the crescendo indicator will now flash.
- C. To select Swell - Volume, press Piston 3.
  1. The middle four lights of the crescendo indicator will now flash.
- D. Piston 4 selects No Expression and causes the top three lights of the crescendo indicator to flash.
- E. If a different setting is chosen, and the Expression Selection Mode is re-entered later, the current setting will be shown by the appropriate flashing light as described above.
- F. To exit this mode, press and hold the "Set" button and press "Cancel."
- G. MIDI Patch Change Transmission--All pistons send a patch change equal to their number, i.e., General piston 8 will send patch change number 8, etc.
  1. MIDI patch change messages from the Swell divisional pistons are sent on MIDI channel 1.
  2. MIDI patch change messages from the Great divisional pistons are sent on MIDI channel 2.

3. MIDI patch change messages from the Pedal divisional pistons are sent on MIDI channel 3.
4. MIDI patch change messages from the General pistons are sent on MIDI channel 8.

## VII. RESTORING FACTORY SETTINGS

- A. There are certain functions that can be restored to the original factory settings. They are: Capture Memory D, and MIDI settings.
  1. To enter the Factory Setting Restoration Mode, press and hold the "Set" button and press the "R" piston three times. The flashing Tutti I light indicates that the organ is in the restoration mode.
  2. To restore all factory settings, press Great piston 1.
  3. To return to normal playing mode, press and hold the "Set" button and press the "Cancel" piston.
- B. Note: All user-programmed Capture Memory D settings are erased during restoration of the factory settings.

## VIII. AUTOMATICALLY CHECKING THE CAPTURE AND STOP ACTION

- A. This is a self-check of the capture system to see that every individual stop is controllable by the capture action.
  1. To enter the self-check mode, press and hold the "Set" button and press the "R" piston four times. The flashing Tutti II light indicates that the organ is in self-check mode.
  2. The self-check is started by pressing Great piston 1. The stops will move consecutively down and up. If any stop does not move, notify your service technician. You may interrupt the scanning process at any time by pressing and holding "Set" and then pressing the "Cancel" button.

## MUSIC MEMORY™

The MDS-15 is equipped with pre-recorded demonstrations of a variety of tonal combinations and musical styles. This feature is called Music Memory™. To access these recordings, press and hold the "Set" Piston. While holding the "Set" Piston, press the "R" Piston one time. The Power On light will now flash, indicating that you have entered the DEMO mode of operation. In this mode the Demo Recordings may be accessed through the Swell divisional pistons. Swell pistons 1 through 5 begin Demo Recordings 1 through 5 respectively. Piston 6 acts as a stop/continue switch for stopping or continuing any of the Demos. To skip directly to a different Demo, merely press the desired piston number, which will interrupt the current Demo and automatically start the new one.

To exit this mode of operation, press the "Set" and "Cancel" Pistons together and release. This returns the organ to its normal playing mode.

Important: Expression pedals must be fully "on" for the Demo.

# CONSOLE CONTROLLER™

## IX. BASIC OPERATION

- A. Moving through the windows
- B. Selecting the capture memories
- C. Setting pistons
- D. Locking capture memories
- E. Unlocking capture memories
- F. Setting the clock
- G. Automatically checking the capture and stop action

## X. ADVANCED OPERATION

- A. Changing the way in which pistons work
- B. Setting your own Crescendo and Tuttis
- C. Restoring factory settings

## XI. PERFORMANCE RECORDER™

- A. Entering the Sequencer Mode
- B. Recording
- C. Playback
- D. Positioning the Sequencer
- E. Changing Playback Speed
- F. Recording an External MIDI Device
- G. Exiting the Sequencer

## I. BASIC OPERATION

### A. MOVING THROUGH THE WINDOWS

1. When the organ is turned on, you will see this display in the Controller window:

MEM - 1  
(hours, minutes, seconds)

This is the first window.

2. Press and hold the "Set" piston, and then press and release the "R" piston, which advances the Controller to the next window. Every time you press the "R" piston you will see an additional window--a total of twelve, including the first one.
3. To return to the first window at any time, press and hold "Set" and then press and release the "Cancel" button.

### B. SELECTING THE SIX CAPTURE MEMORIES

1. Return to the first window for this operation.
2. Depending on which Allen Organ you are playing, you will have access to four or six capture memories. To determine the number of capture memories available, refer to the first window on the Console Controller™. To make sure you are viewing the first window, hold the "Set" piston and press "Cancel." Release the "Set" piston. This procedure will return the Console Controller™ to the first window. Find the two buttons marked with " ^ " and " v " on the Console Controller™. As you press either one of these, you will see that you can scroll through the memories. You will see the memories move sequentially from 1-4 or 1-6 as you press the " ^ " and " v " buttons. NOTE: The last capture memory (either 4 or 6) has been programmed at the factory with combinations on all pistons, although it may be reprogrammed by the user. If the last memory is changed, the original factory settings are stored and can be recalled by using the tenth window, "Re-initialize Factory Settings."

## C. SETTING PISTONS

First window.

1. Allen's multiple memory system allows an organist to set several complete groups of piston combinations covering the entire organ, or each of several organists to set and lock his own combinations on one memory. Select the capture memory you want to use by pressing the " ^ " or " v " buttons on the Console Controller™.
2. Choose a stop combination that you wish to place on General Piston 1, for example. General pistons are found on the left side of the console underneath the keyboards and are numbered 1 through 10. Remember that generals are customarily set using graduated stop combinations from soft to loud. After you have selected your stops, press and hold the "Set" button and then press and release General Piston 1. Release the "Set" button. From now on, General Piston 1 will bring on that combination, until someone changes it.
  - a. The groups of six pistons located in the center of the console affect only the stops for the keyboard directly above them. Follow the same procedure to set these divisional pistons. You can go through the whole organ this way.
  - b. The group of six toe studs marked "Ped-1" through "Ped-6" are used to set combinations for the Pedal division. They are set by pressing and holding "Set" and then pressing the selected toe stud with the foot.
  - c. The intermanual couplers (e.g., Swell to Great) can be set only on the general pistons. They are not affected by the divisional pistons, unless you reconfigure the pistons as described in section II.A.

## D. LOCKING CAPTURE MEMORIES

First Window.

1. All memories but memory 1 can be locked individually to prevent unintentional or unauthorized changes. To do this, you must choose a three-digit code, such as 1-2-3, 6-5-4, etc. Any combination of three numbers will do. Select the memory you wish to lock, using the " ^ " and " v " buttons. Set your desired combinations first, then press and hold the Memory button (the word *Memory* is printed underneath it) on the Console Controller™. Enter your three numbers by using the General Pistons 1 through 10 as a typewriter (use Piston 10 for zero digit). Release the "Memory" button. An "L" will appear next to your memory number in



the window, indicating that the memory is now locked. As long as it remains locked, no one can change your piston settings on that memory; however, other organists will still be able to use the combinations in the locked memory. It is important that you remember your personal code.

#### E. UNLOCKING CAPTURE MEMORIES, EVEN IF YOU FORGET YOUR CODE

1. You must be in the first window to unlock a memory using your secret code.
2. Choose the memory you wish to unlock by using the "Λ" or "∨" buttons. Press and hold the "Memory" button on the Console Controller™ and enter your three-digit code by using the General Pistons 1 through 10 as a typewriter (use Piston 10 for zero digit). Release the "Memory" button. The "L" will disappear, indicating that the memory is now unlocked.
3. Use the following procedure if you forget your code number. Scroll through to the last window. The display will read:

#### UNLOCK ALL CAPTURE MEMORIES.

Press and hold the "Memory" button on the Console Controller™ and press General Pistons 2-5-5. Release the "Memory" button, and the window now reads "Done!". All capture memories are now unlocked, including memories that other organists may have locked. This will not change your piston settings.

#### F. SETTING THE CLOCK

Ninth window.

1. Advance to the window that reads:

SET CLOCK  
0:00:00

2. Use the "Λ" and "∨" buttons to change the digits and the "<" and ">" buttons to move from hours to minutes. THE CLOCK ALWAYS RESETS THE SECONDS TO ZERO WHEN YOU USE SET AND CANCEL TO ESCAPE FROM THIS WINDOW.

## G. AUTOMATICALLY CHECKING THE CAPTURE AND STOP ACTION

Eleventh window.

1. Advance to the window that reads:

DEMO/SELF-CHECK  
(GR-1)

2. This is a self-check of the capture system to see that every individual stop is controllable by the capture action. The self-check is started by pressing Great Piston 1. The stops will move consecutively down and up or out and in. If any stop does not move, notify your service technician. You may interrupt the scanning process at any time by pressing and holding "Set" and then pressing the "Cancel" button.

### IN BRIEF

1. Moving through the windows: first window. Hold "Set", press "R".
2. Return to the first window: hold "Set", press and release "Cancel".
3. Setting Pistons: hold "Set", press the piston you want.
4. Locking a capture memory: first window. Select desired memory using "∧" or "∨" buttons. Hold "Memory" button, enter three-digit code, release "Memory" button. "L" will appear.
5. Unlock a capture memory: repeat 4. above.
6. Unlock all memories without code: twelfth window. Hold "Memory" button, press General Pistons 2-5-5, release "Memory" button.
7. Set the clock: ninth window. Use "∧" and "∨" buttons. Use "<" and ">" to move from hours to minutes.
8. Check capture and stop action: eleventh window. Press Great Piston 1. Hold "Set", press "Cancel" to interrupt.

## II. ADVANCED OPERATION

### A. CHANGING THE WAY IN WHICH PISTONS WORK

Seventh window.

1. This operation allows pistons to be reassigned to stops that are different from the factory settings. Some examples are: (1) divisional pistons can be changed to become general pistons; (2) intermanual couplers, which are not normally operable from divisional pistons, can be reassigned to divisionals; (3) a divisional piston can be reconfigured to be used for only the Tremulant and/or Vibrato stops in all divisions.
2. Advance to the window display that reads:

#### CONFIGURE PISTONS

- a. Turn on any stops that you want to be able to capture with the reconfigured piston(s). In the case of converting divisionals to extra generals, you would put on all the stops. Please note that reverb is never included in the capture system. (You may wish to press the divisional piston first to see what stops it is currently affecting.)
  - b. While holding the "Set" piston, press any divisional pistons that you want to convert to the new configuration. Once a piston has been converted, you can verify your settings by pressing the reconfigured piston to see what stops it now affects. NOTE: Changing the configuration of a piston will not affect combinations previously set in the capture memory.
  - c. Return to the first window and set new combinations as described in section I.C. NOTE: Steps a. and b. above only determine which stops can be accessed by the reconfigured pistons; they do not capture them.
3. Sit at the console and actually go through the process in the following example of adding the Swell to Great coupler to the Great pistons:
    - a. Be sure that the "Configure Pistons" window is displayed.
    - b. Put on all the Great stops and the Swell to Great coupler.
    - c. Hold "Set" while consecutively pressing all the Great pistons.
    - d. Press "Set" and "Cancel" together to get back to the first window.

- e. Note that your original capture settings for the Great pistons are still intact. As reconfigured in this example, however, you can now reset them with new combinations that can include the Swell to Great coupler. NOTE: Steps b. and c. above only enable the coupler to be captured by the Great pistons. It is not necessary to include it in all of your stop combinations if you do not wish to do so.
4. Remember that you can always return to the factory settings via the "Re-initialize Piston Configuration" window.

## B. SETTING YOUR OWN CRESCENDO AND TUTTIS

Sixth window.

1. In addition to the factory settings, there is a second set of Tuttis and a second Crescendo available that can be altered to suit the organist. Advance to the window that reads:

### SET SECONDARY CRESC. AND TUTTIS

Now slowly depress and pull back the Crescendo pedal and you will see the stoptabs or drawknobs move in response to the pedal movement. Press "Tutti I" and "Tutti II" to see what stops each of them brings on.

2. There are 22 positions to set in the Crescendo. They correspond to General Pistons 1-10 (Cresc. positions 1-10), Great Pistons 1-6 (Cresc. positions 11-16), and Swell Pistons 1-6 (Cresc. positions 17-22). Set each position as you would set the capture action, starting with General Piston 1. Keep in mind that you must set every position. It is normal to progress from soft settings to louder ones. For each new position, you merely add the new stop(s) that you want to include. You can use all controls on the organ, including celestes, tremulants, and vibratos; however, celestes and tremulants are automatically disabled when the louder stops, such as reeds or mixtures, are added. NOTE: SETTINGS FOR THE CAPTURE ACTION ARE NOT AFFECTED BY SETTING THE CRESCENDO.
3. The Tutti pistons are set like general pistons. Select manually the desired stop combination. Press and hold "Set", and then press the Tutti piston you wish to change. The new setting is now memorized and can be accessed under normal playing conditions by pressing the "Cres. B" piston and then pressing the Tutti piston of your choice when it is needed.

## C. RESTORING FACTORY SETTINGS

Tenth window.

1. Advance to the window that reads:

RE-INITIALIZE  
PISTON CONFIG.

There are certain functions that can be restored to the original factory settings. They are: Piston Configuration, Tutti B settings, Crescendo B settings, Capture Memory 6 (or 4, depending on model), and MIDI settings.

2. Choose the factory setting that you wish to restore by using the " ^ " and " v " buttons on the Console Controller™. Press and hold the "Memory" button and press General Pistons 2-5-5 in sequence. When the window reads "Done!", the factory settings for that particular function have been restored.

### IN BRIEF

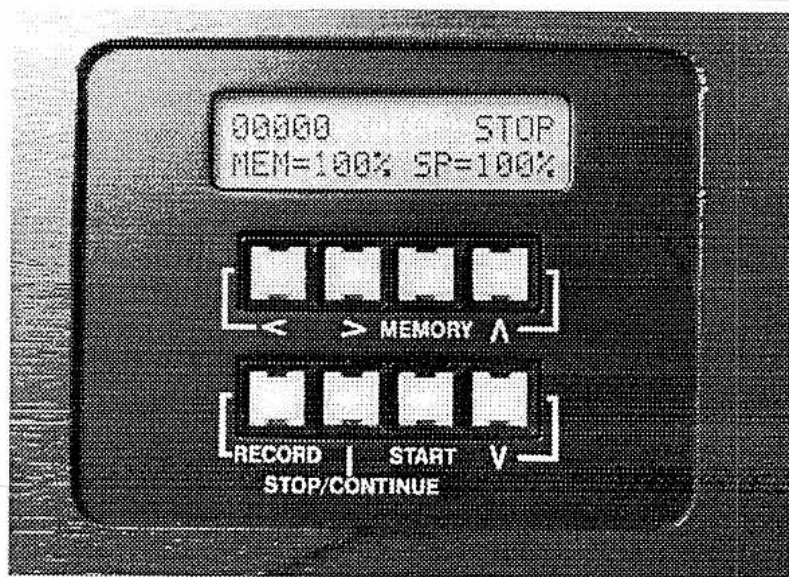
1. Reconfiguring pistons: seventh window. Select desired stops. Press and hold "Set", press divisional piston. Return to first window and set new stop combinations as desired using procedure described in section I.C. above.
2. Set secondary Crescendo: sixth window. Set stops in all 22 positions (Generals 1-10, Great 1-6, and Swell 1-6), just as you would set capture action. **YOU MUST FILL ALL 22 POSITIONS.**
3. Set secondary Tuttis: sixth window. Select stops. Press and hold "Set", touch the Tutti piston you want to set.
4. Restore factory settings: tenth window. Use " ^ " and " v " buttons to select the settings you want to restore. Press and hold "Memory" button, press 2-5-5 using general pistons.

### III. PERFORMANCE RECORDER™ - OPERATING INSTRUCTIONS

Allen Organs that are equipped with a Console Controller™ also include an internal sequencer, called the Performance Recorder™, that is able to record and play back notes, expression, and registration information. Recordings can be made from the Allen console or from an external MIDI device connected to the console.

#### A. ENTERING THE SEQUENCER MODE

All operations of the Performance Recorder™ are done through the Console Controller™ buttons. To use the sequencer, press the Console Controller™ button marked "RECORD." The Console Controller™ display window will read:



#### B. RECORDING

##### 1. START RECORDING

To begin recording, press and hold the button marked "RECORD" (lower left) and momentarily depress the button marked "START." You may now register the organ and begin to play.

**CAUTION! ANY PREVIOUSLY RECORDED MATERIAL WILL BE ERASED.**

**Note:** At the beginning of a recording, the sequencer automatically checks which stop tablets or drawknobs are currently engaged, as well as the current expression pedal, Crescendo pedal, and Tutti settings. Therefore, to minimize automatic registration time during playback, set your registration before starting the recording process. This information is then placed at the beginning of the recording. Upon playback, the organ is automatically returned to the same settings that were in effect at the beginning of the original recording. The reverb stop is not activated by the capture action.

## 2. STOP RECORDING

After you have finished playing, press the button marked "STOP/CONTINUE" to end recording.

## 3. RESUME RECORDING

You may record additional material while retaining previously recorded material.

- a. Position the sequencer at the end of the last recording that is to be retained. (See "POSITIONING THE SEQUENCER" below.)
- b. Select registration for the beginning of the next recording.
- c. Press and hold the "RECORD" button and momentarily depress the "STOP/CONTINUE" button to resume recording.

**Note:** Any material from a prior recording located past the recording resumption point will be erased by this procedure. Current registration and expression, Crescendo, and Tutti settings are automatically inserted at the beginning of each recording segment. Recordings will be retained even if organ is turned off.

## C. PLAYBACK

**IMPORTANT** - Make sure the expression pedals are fully depressed before starting any playback sequence.

### 1. BEGIN PLAYBACK

To play back all previously recorded material, press the button marked "START."

### 2. STOP PLAYBACK

Press the button marked "STOP/CONTINUE."

### 3. CONTINUE PLAYBACK

To continue playing when the sequencer is stopped at a given point, press the button marked "STOP/CONTINUE."

**Note:** When resuming playback from any point after the starting point of a recording, the organ will not automatically select registrations at the resumption of playback. **BE SURE THE APPROPRIATE STOPS HAVE BEEN SELECTED** before resuming playback from within a recording. If capture pistons were used during recording, be sure the same capture memory (1, 2, 3, or 4) is used during playback.

#### D. POSITIONING THE SEQUENCER

Use the following procedure to select the point in an existing recording at which playback or subsequent recording will begin.

When the sequencer is stopped, the "<" and ">" buttons on the Console Controller™ may be used to decrease or increase the sequencer counter value, shown in the upper left-hand corner of the display window. Think of these two buttons as having the same functions as the "Rewind" and "Fast Forward" buttons on a tape recorder. During recording, the counter increases at a rate of one count per second. Playback or Record may be resumed from any counter position specified. (See below.)

Recording can be resumed by pressing and holding the "RECORD" button and then momentarily pressing the "STOP/CONTINUE" button. Playback can also be resumed by pressing the "STOP/CONTINUE" button alone.

#### E. CHANGING PLAYBACK SPEED

When the sequencer is stopped, or during playback, the playback speed can be gradually increased or decreased by using the "^" and "v" buttons. The playback speed ranges from 50% to 200%, with the original recorded rate being 100%. Changes are made incrementally and remain in effect until further adjustments are made or until the organ's AC power is turned off. Turning off the organ's AC power will automatically return playback speed to the originally recorded speed (100%).

During playback, you can momentarily alter playback speed by pressing and holding the "<" button to reduce the playback speed instantly to 50% of the recorded speed. Releasing this button returns playback to its original speed. Pressing and holding the ">" button during playback will instantly increase playback speed to 200% of recorded speed. Releasing this button also returns playback to its original speed. This process is especially useful in scanning an existing recording to find a desired point for subsequent resumption of playback or recording. Upon reaching the desired point in the recording, press the "STOP/CONTINUE" button to stop the playback.

#### F. RECORDING AN EXTERNAL MIDI DEVICE

Input from an external MIDI device can be recorded to the sequencer. Make sure the MIDI OUT of the external device is connected to the Allen Organ MIDI IN. The same rules apply when recording from an external MIDI sequencer.

**Note:** The external MIDI device's current tonal and expression settings are not recorded automatically at the beginning of recordings. For this reason, it is best to begin recording before setting registration and expression levels of external devices.



For the external MIDI keyboard or box to sound on playback, the MIDI stop for the appropriate division on the organ must be turned on, and the MIDI OUT of the organ must be connected to the MIDI IN of the external device. The audio output of the device must also be connected to an audio system.

**CAUTION!** Make sure that the external MIDI device has been properly programmed to transmit the types of messages desired (program changes, control data, etc.) before recording is started.

G. **EXITING THE SEQUENCER**

To exit from the sequencer and return to normal play mode, press the button marked "MEMORY" on the Console Controller™ panel.

## MIDI GUIDE

### I. MIDI FOR ORGANISTS

- A. What is MIDI?
- B. Type of MIDI Devices
- C. Types of MIDI Data
- D. MIDI as a Practice Tool
- E. MIDI as a Registration Tool
- F. Other Uses for MIDI
- G. Connecting the Allen Organ to other MIDI Devices

### II. MIDI OPERATIONS

- A. Saving Capture Memory to a Sequencer
- B. Resetting the MIDI Base Channel
- C. MIDI Expression Settings
- D. MIDI Program Changes
- E. Transmitting Stop Data

## I. MIDI FOR ORGANISTS

### A. WHAT IS MIDI?

The term MIDI is an acronym for Musical Instrument Digital Interface. MIDI has been adopted by the music industry as a standard means of communication between digital musical devices. This enables devices of different types and manufacturers to communicate with ease. It is not necessary to understand all of the technical aspects of MIDI in order to take advantage of the benefits it offers. Most of today's MIDI devices are easy to operate. It is important to explore the potential MIDI holds for musicians, as well as the various MIDI applications available today.

### B. TYPES OF MIDI DEVICES

MIDI devices fall into two categories. The first category consists of musical instruments such as organs and synthesizers, which transmit and receive MIDI data. The second category includes controllers and processors, that, as their name implies, can transmit, receive, or manipulate MIDI data but do not necessarily produce sound themselves. Sequencers, which are MIDI recording devices, fall into this category. Although the technical nature of their recording and editing processes differs from those of a tape recorder, many operate in similar fashion. Most are equipped with record, playback, fast forward and reverse controls, that function in the same way as their tape recorder counterparts.

### C. TYPES OF MIDI DATA

There are several types of MIDI messages that can be sent from one device to another. The most common is keying information, allowing one device to sense which keys have been played on another. This means that an organ equipped with MIDI can send information to other MIDI devices, e.g., synthesizers or sequencers, and can play those devices simultaneously or record information to be played back later.

Most Allen Organ models incorporate a total MIDI system, allowing the transmission of volume information, registrations, Crescendo settings and more. It is even possible to control several devices from one manual simultaneously, or control different devices from each manual of the console.

#### D. MIDI AS A PRACTICE TOOL

For the organist/choir director, the MIDI organ console and sequencer are valuable rehearsal tools for both choral and organ works. Anthem accompaniments may be recorded in advance and played back by the sequencer during choir rehearsal, freeing the director from the role of accompanist, and allowing him to concentrate on directing the choir. The sequencer may even play the music back at a slower tempo without affecting pitch, or at a lower pitch without affecting tempo, features that are useful in rehearsing difficult choral passages. If the sequencer allows multi-tracking (most sequencers do), each vocal section's part may be recorded on a different track, and then played back individually, or in any combination, for increased flexibility.

Multi-tracking can also be used in teaching and learning new organ works. The teacher may record each hand or pedal part on a different track, allowing the student to "mute" or turn off any part being practiced while still being able to hear the sequencer play the rest of the composition. The student's ability to hear the piece in its entirety and to become aware of, from the earliest stage of learning a composition, the interrelationship of its voices, is especially valuable in learning contrapuntal works.

#### E. MIDI AS A REGISTRATION TOOL

In some churches and auditoriums it is difficult to judge the effectiveness of a registration from the organ console. Due to the acoustics of the room, or positioning of the console, the sound of the instrument may be different when listened to from the congregation's or audience's vantage point. MIDI allows the organist to check registrations by recording his playing and registration to a sequencer and then listening from different locations in the room during the music's playback.

#### F. OTHER USES FOR MIDI

MIDI has opened new possibilities to the organist. The MIDI organ console's ability to control external keyboards or sound modules puts an ever increasing array of non-traditional sounds at the organist's fingertips, with a degree of control only possible through the flexibility of an organ console. The ability to record MIDI data with the use of a sequencer opens a variety of new possibilities, both in practice and performance situations. Computer programs are even available that allow musicians to play MIDI devices connected to a computer and have their performance printed out as conventional five line musical notation. Because MIDI is an industry-wide standard, today's MIDI instruments will be compatible with tomorrow's MIDI innovations.

## G. CONNECTING THE ALLEN ORGAN TO OTHER MIDI DEVICES

MIDI-capable Allen Organ consoles may be connected to a variety of MIDI devices. The last page of this manual contains diagrams illustrating the proper procedures for connecting the Allen Organ to an assortment of MIDI devices. Although the diagrams are not meant to be an exhaustive list of possibilities, they illustrate the most commonly used combinations of MIDI devices. If more specific information is required, please consult the owner's manuals of the external devices being connected to the Allen Organ.

## II. MIDI OPERATIONS

The following information deals with the MIDI capabilities of your organ. For an in-depth description of MIDI, refer to Part II, MIDI GUIDE. The usefulness of these operations will ultimately be determined by the type and capabilities of the particular external MIDI devices--e.g., sequencers, samplers, and external keyboards--being used. Knowledge of these operations is not required for normal service playing or everyday use of the organ.

### A. SAVING CAPTURE MEMORY TO A SEQUENCER

Eighth window.

1. With this operation the organist can save all capture memories (piston settings, MIDI settings, Crescendo B, and Tutti B settings) to a digital sequencer. When used with a sequencer that can save MIDI files to a computer floppy disk, this feature allows the organist to save a backup copy of all of the capture, crescendo, and tutti settings on the organ to a floppy disk, insuring that those settings can be restored to the organ's memory if they are inadvertently changed. The organist can also create and retain several complete sets of capture settings that can be loaded into the organ's capture memory at will. The window display reads:

#### CAPTURE MEMORY SAVE

Set your sequencer to the record mode and begin to record as you would normally. Press and hold the "Memory" button on the Console Controller™ and press General Pistons 2-5-5. Capture data will then be transmitted to the sequencer. The window will read "Done!" when transmission is complete.

2. To place capture information into the organ from your sequencer, you simply "play" it from the sequencer into the organ as you would a piece of music.
3. NOTE: It is not necessary to unlock your capture memories in order to save them to a sequencer; however, you must unlock the memories in order to place capture information into the organ from the sequencer. Use window 12 to unlock all capture memories as described in section I.E.3.

## B. RESETTING THE MIDI BASE CHANNEL

Second window.

1. The base channel for the MIDI interface is normally set to channel 1. This operation permits you to change the MIDI base channel setting. Some external MIDI devices that can be used with the Allen Organ do not have the capability of changing the channels on which they transmit and receive MIDI information. If, for example, the external MIDI device you are using can only transmit and receive on channel 1, by resetting the Allen Organ's MIDI base channel to channel 2, channel 1 is freed for use by the external MIDI device. Consequently, when recording to a MIDI sequencer using the Allen Organ and an external MIDI device of this type, both devices will transmit and receive MIDI data from the sequencer. Advance to the window that reads:

MIDI BASE  
CHANNEL = 1

Following are the default (normal) settings for the MIDI channels:

<u>MIDI Channel</u>		<u>Organ Division</u>
1	=	Swell
2	=	Great
3	=	Pedal
4	=	Choir (if applicable)
5	=	Solo
6	=	Not Used
7	=	G1 and G2 pistons
8	=	General Pistons

All functions associated with any particular manual will transmit and receive on its assigned channel; for example, MIDI channel 1 is normally assigned to the Swell; therefore, key on/off messages, program changes (divisional pistons), and the Swell expression will be transmitted and received on channel 1.

2. Use the " ^ " and " v " buttons to change the base channel; for example, if the base channel is reset to "2", all the channels will move higher by one, so that the last channel would be channel 9.
3. NOTE: Channel numbers will wrap, i.e., channel numbers go only to 16 and will then repeat to 1. FOR NORMAL USE, DO NOT USE A BASE CHANNEL ABOVE 9.

## C. MIDI EXPRESSION SETTINGS

Third window.

1. Advance to the window that reads:

### MIDI EXPRESSION POLY - VOLUME

There are four modes for transmitting expression data via MIDI. They are changed by using the "Λ" and "∨" buttons on the Controller.

- a. Poly - Volume: this is the default (normal) mode. If the MIDI base channel is set to 1 as described in section B above, the Swell expression shoe will send its expression data on channel 1. Channel 2 would carry Great expression data, etc. This is the proper mode to use when recording to, or playing back from, a sequencer.
- b. Poly - Velocity: should be selected if you are using a percussion-type voice from an external MIDI keyboard; for example, if a digital piano sound were played from the organ keyboard through channel 1, the piano could be made to sound more realistic. By depressing the Swell pedal, the piano "strings" would appear to be struck "harder" than when the Swell pedal was in the closed position. NOTE: When in this mode, all expression information is sent in key velocity form. Changes in velocity will occur only when a new key is struck; consequently, if you change the position of the Swell pedal after a key is struck, there will be no change in velocity until a new key is struck. Use this mode only when an external keyboard is connected. If this mode is used when recording to a sequencer, the expression on the organ will not function when playing back from the sequencer.
- c. Swell - Volume: will send MIDI expression data only on the Swell MIDI channel.
- d. No Expression: cancels transmission/reception of expression data.



## D. MIDI PROGRAM CHANGES

Fourth window.

1. Many external MIDI sound modules allow the user to select the various sounds by responding to program changes. More specifically, each sound in the sound module will be assigned a different number. By sending that number over the MIDI interface to the sound module, it will automatically call up the voice assigned to that particular number. The Allen Organ can be configured to transmit any program change number between 1 and 128 on any general or divisional piston. Advance to the window that reads:

### MIDI PROGRAM CHANGE PRESET P-CHANGE

There are three options available from this window. They are selected by using the "<" and ">" keys on the Console Controller™.

- a. Preset: the default (normal) setting, allows your piston changes to be recorded by a sequencer. The divisional pistons (1-6) for each division will send program changes 1-6 on their respective channels; for example, Swell Piston 1 would send program change 1 on channel 1. Great Piston 2 would send program change 2 on channel 2, etc.
- b. No: cancels transmission and reception of program change data.
- c. User: allows you to select program changes, such as sounds from a remote MIDI keyboard that responds to program change information. Program changes other than the preset ones can be assigned to any piston, including generals. To change a program number, press the piston you wish to change. Use Swell 1 for this example. Note that the display changes to read:

SWELL 1 => ---  
USER P-CHANGE

This shows the piston pressed and the program number being sent by that piston. Use the "^" and "v" buttons to raise and lower the program number. The program number (1-128) will be transmitted on the channel assigned to the division from which you selected the piston; in this case, the Swell on channel 1.

## E. TRANSMITTING STOP DATA

Fifth window.

1. Advance to the window that reads:

TRANSMIT/RECEIVE  
STOPS = ON

2. This operation allows the organist to turn off the transmission and reception of individual stop data, known in MIDI terminology as "Non-Registered Parameters". In some cases, individual stop data from the organ may conflict with data from an external MIDI keyboard. When this occurs, select the "off" position by pressing the "^" or "v" buttons. NOTE: Piston changes will still be transmitted and received, because they are program changes.

\*\*\*\*\*

## MUSIC MEMORY™

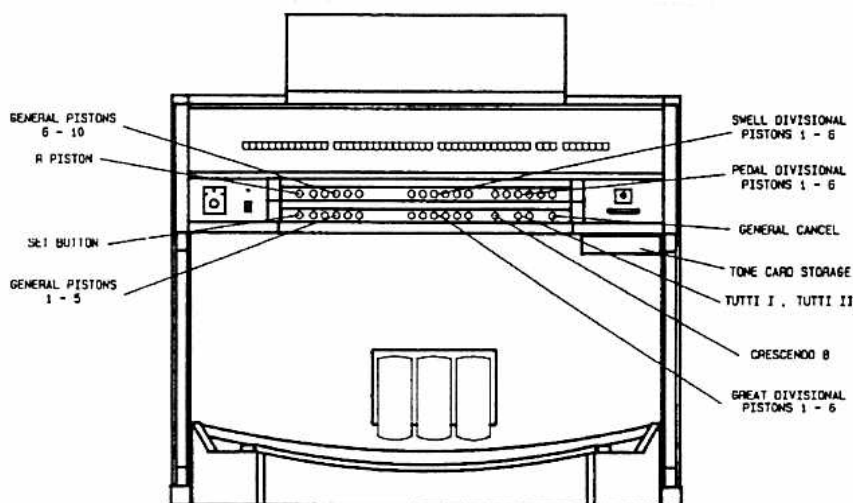
Many Allen Organs equipped with Performance Recorder™ also include pre-recorded demonstrations of a variety of tonal combinations and musical styles called Music Memory™. To access these recordings, advance the Console Controller™ to the "DEMO/SELF-CHECK" window by first pressing the "Set" and "Cancel" pistons together. Then, while holding in the "Set" piston, repeatedly press the "R" piston until the "DEMO/SELF-CHECK" window appears. If you inadvertently go past this window, press the "Set" and "Cancel" pistons and start again.

Within the "DEMO/SELF-CHECK" window, the demo recordings may be accessed through the Swell pistons. Swell Pistons 1 through 5 begin Demo recordings 1 through 5 respectively. Swell Piston 6 acts as a stop/continue switch for stopping or continuing any of the Demos. To skip directly to a different Demo, merely press the desired piston number which will interrupt the existing Demo and automatically start the new one. Note: Demo 4 contains two selections.

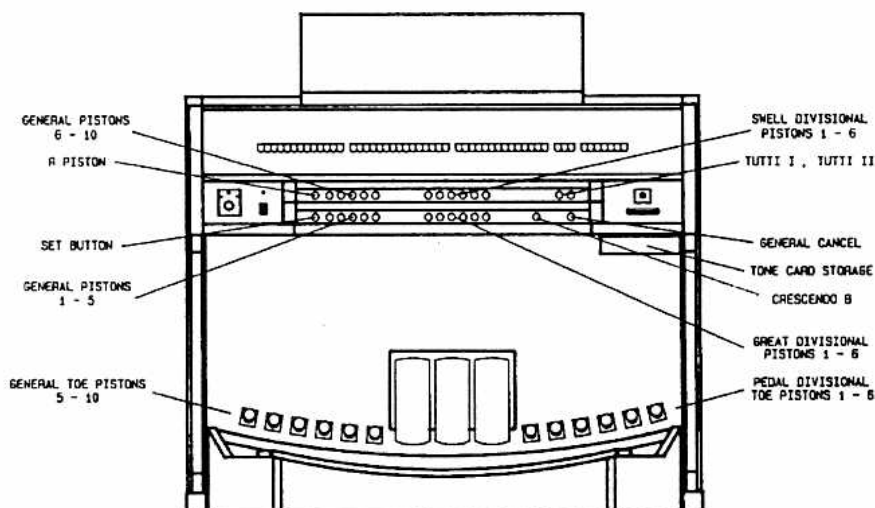
To exit the Demo window, press the "Set" and "Cancel" pistons together and release. This returns the Console Controller™ to its normal playing mode.

## CAPTURE COMBINATION ACTION

The MDS-15/25 organ is equipped with Allen's Quad Memory Capture Action, which offers the ultimate in registration control and convenience. Four memories provide a total of 112 separate combinations. The organist can set combinations on any memory and then lock the memory (except Memory 1) using a three digit code. This prevents unwanted tampering with capture combinations. See the section on the Console Controller™. **NOTE:** on MDS-15 models not equipped with a Console Controller™, a capture keylock switch is used to select the four capture memories. See the section on Special Programmable Console Functions.



MDS-15



MDS-25

## **THINGS TO REMEMBER**

The "R" Piston, when activated, will recall the last combination set prior to using any general or divisional piston.

"G1" and "G2" are divisional pistons that affect only the General stops.

General pistons (all of which are duplicated by toe studs) affect all stops. Swell, Great, and Pedal pistons affect only stops in their division. Interdivisional couplers (Swell to Great, Swell to Pedal, Great to Pedal, etc.) operate from the general pistons only, not from divisional pistons. Pedal pistons are available only on toe studs.

All pistons operate independently from each other.

Tutti I and II are reversible (i.e., pressing once will activate either Tutti; pressing again will deactivate).

The capture action is not fully operable until approximately six seconds after the organ is turned on.

# **INSTALLATION, VOICING, AND CARE OF THE ORGAN**

## **INSTALLATION**

Wherever your MDS-15/25 organ may be situated, careful installation is a prerequisite to successful results. Your Allen representative is well qualified to guide you in planning for this.

Factory assistance in planning the installation is also available and may, in fact, be sought by your representative, in order that optimal results may be achieved.

## **VOICING**

The MDS-15/25 organ enjoys unprecedented accuracy in the scaling and voicing of each note of every stop. This musical breakthrough is an inherent part of the engineering design of the instrument. Final adjustments in scaling and voicing involve controls within the console and are best left to an expert. These adjustments are normally a part of installation and, once done, should not require changes, unless the instrument is moved to a new location.

Bass frequency projection is strongly affected by tone cabinet location. Although none of the tone cabinets should be moved once the installation has been completed, extra care should be exercised to prevent inadvertent movement of the bass tone cabinets.

## **REVERBERATION**

The ADR-4 Digital Reverberation System provides the spatial ambience of a large reverberant auditorium. Although most effective in poor acoustic environments, it even enhances the tones in an ideal acoustic setting.

The Reverb stop is not affected by the capture system.

Adjustment of reverberation can be accomplished by your service technician or sales representative.

## CARE OF THE ORGAN

Your Allen Digital Computer Organ constitutes a major advance in long-term maintenance-free operation. There are no regular maintenance procedures required and, therefore, no periodic maintenance schedules to be observed.

Reasonable care will keep the instrument looking beautiful for years to come. If desired, polish the wooden portions with a high-grade furniture wax. *Do not* use abrasive polishes, cleaners, or waxes containing silicone.

Keys and stop tablets should be cleaned in the following manner: Use two clean cloths. Immerse one in clear, lukewarm water and wring it thoroughly damp dry. Loosen the dirt with this cloth, then polish immediately with the dry cloth. Do not use soap or detergent on keys or stop tablets.

You have purchased a remarkable organ that not only faithfully reproduces the organ traditions of the past but also anticipates the innovations of the future. Should you have questions that are not addressed in this manual, please do not hesitate to contact your local Allen Organ representative. Welcome to the family of satisfied Allen Organ owners!

### CAUTION

Do not plug the instrument into any current source other than 105-128 volts, 50/60 Hertz alternating current (AC). A verified grounded outlet is essential to proper operation and protection of the instrument. Proper polarity should be checked with an AC circuit analyzer before connecting the organ.

Do not change the cable plug or remove the ground pin or connect with a two-pole adaptor.

If you are in doubt about your electrical connection, consult your local electrician or power company.

In churches where circuit breakers are turned off between worship services, the circuit breaker affecting the organ console AC power should have a guard installed to prevent its being accidentally switched off.

Read and comply with all instructions and labels that may be attached to the instrument.

**USA ONLY**  
**CAUTION**

Do not plug the instrument into any current source other than 105-128 volts, 50/60 Hertz alternating current (AC). A verified grounded outlet is essential to proper operation and protection of the instrument. Proper polarity should be checked with an AC circuit analyzer before connecting the organ.

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In churches where circuit breakers are turned off between worship services, the circuit breaker affecting the organ console AC power should have a guard installed to prevent its being accidentally switched off.

Read and comply with all instructions and labels that may be attached to the instrument.

*Warning:* This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause interference to radio communications. It has been type tested and found to comply with the limits for a Class B Computing Device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. Should this equipment cause interference to radio communications, the user at his own expense will be required to take whatever measures may be necessary to correct the interference. Whether this equipment actually causes the interference to radio communications can be determined by turning the equipment off and on. The user is encouraged to attempt to correct the interference by one or more of the following measures:

Reorient the receiving antenna.

Relocate the organ with respect to the receiver.

Move the organ away from the receiver.

Plug the organ into a different electrical outlet, so that the organ and receiver are on different branch circuits.

If necessary, the user should consult the dealer or an experienced radio technician for additional suggestions.

**CE mark shows compliance with the EMC Directive.**

**INTERNATIONAL ONLY**

**CAUTION**

Do not plug the instrument into any current source other than that stated by the selling dealer. Proper polarity should be checked with an AC circuit analyzer before connecting the organ.

Do not change the cable plug or remove the ground pin (if applicable).

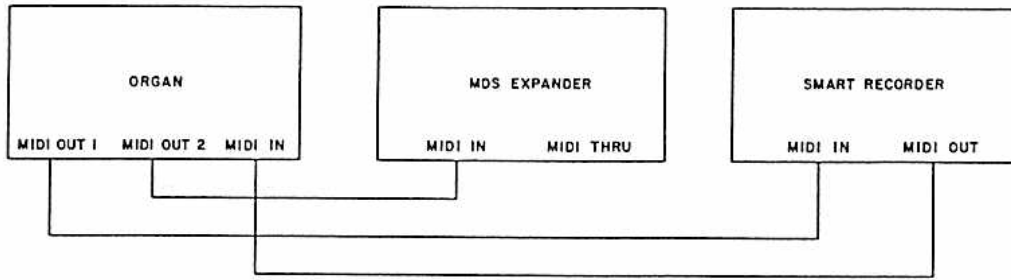
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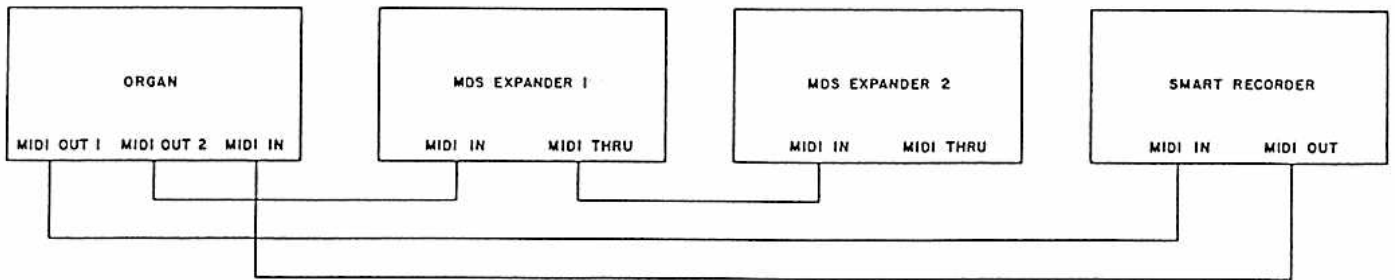
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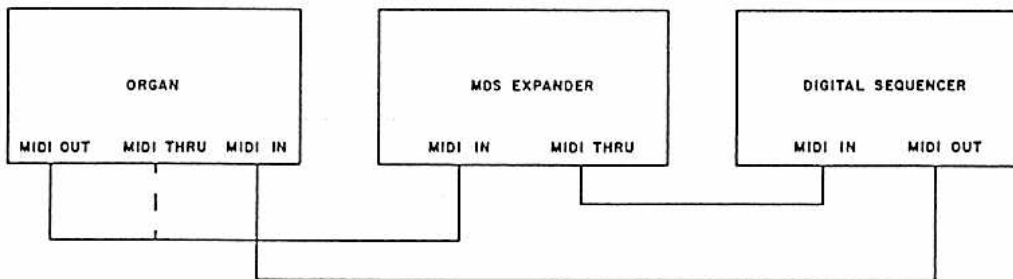
# MIDI HOOKUP PROCEDURE - ORGAN, MDS-EXPANDER™, AND SMART RECORDER™



# MIDI HOOKUP PROCEDURE - ORGAN, SMART RECORDER™, AND TWO MDS-EXPANDERS



# HOOK-UP PROCEDURE FOR RECORDING AND PLAYBACK USING EXTERNAL SEQUENCER AND MIDI SOUND MODULE ON MDS ORGANS WITHOUT SMART MIDI



NOTE: MOVE MIDI CABLE FROM ORGAN MIDI "OUT" TO ORGAN MIDI "THRU" FOR PROPER PLAYBACK.

<b>ALLEN ORGAN CO.</b> Macungie Pennsylvania		
BLOCK DIAGRAM FOR MDS EXPANDER AND SEQUENCER		
by LQ	scale	material
chk'd.	date 8/23/94	NO.
	app'd.	020-0176

# **ADDENDUM**

## **BATTERY BACKUP SYSTEM**

The memory for the capture system on your MDS organ is sustained by a Lithium battery. This allows capture settings and related items to be retained in memory when the organ is switched off or unplugged. Under normal circumstances, the Lithium battery should last for several years. A built-in warning system will alert you when the battery becomes weak and needs to be replaced.

On Allen MDS organs that include a Console Controller™, the LCD display will flash a warning message for a few seconds during power-up when the battery requires replacement. The display will read as follows:

**WARNING!!**  
Replace Battery

On Allen MDS organs without a Console Controller™, the green power light will flash for about ten seconds after the organ is switched on.

Should the battery in your MDS organ require replacement, contact your local Allen authorized service representative.